



MAKRINA TSKIPURISHVILI

Unity 3D Developer

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makrine.github.io

24 Sergi Chilaia str. 0180
Tbilisi Georgia

EDUCATION

Bachelor of Computer Science

International Black Sea University

GPA: 3.88

2019 - 2023

Bachelor of Business

Administration

Tbilisi State University

2018 - 2019

EXPERTISE

Unity 3D

C#

C/C++

MICROCONTROLLERS

LANGUAGE

English (fluent)

Georgian (native)

Experience

August 2023 - now

Tetrobyte | Georgia (remote)

Unity Game Developer

I have been freelance working on a game project that involves using API, socket.io, GraphQL.

April 2023 - August 2023

Blue Gravity Studios | England (remote)

Game Programmer

I worked with a team to create a AAA racing game for mobile. My responsibilities included working on physics, implementing the sound system, XP system, API communication and some general problems here and there.

2022 - 2023

Tense Games | Netherlands (remote)

Unity Game Developer

I was the main programmer for a 3D game project. I implemented the whole game logics, UI, animations, physics, sounds and made some 3D models.

Certificates

Complete C# Unity Game Developer 3D

Udemy | 2022

Soft Skills

Communication

Team working

Listening

Time-management

Organised

Responsible